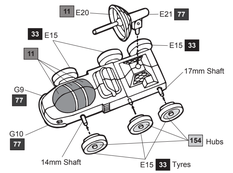
10 Assembly of Pod vehicles 2

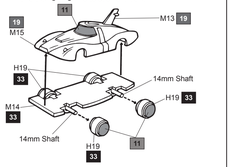
Radio Transmitter Vehicle

Glue G9 to G10 before inserting 14mm & 17mm shafts and then gluing E15 to each shaft end.



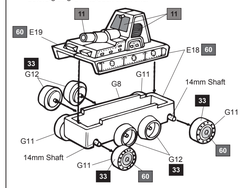
Alan's Racecar

Glue M14 to M15 before inserting 14mm shaft and then gluing H19 to each shaft end.

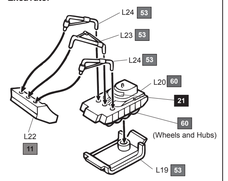


Thunderizer

Insert 14mm shaft through G8, before gluing G11 to each shaft end.

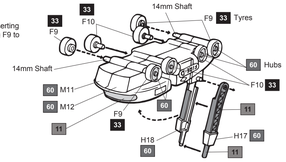


Excavator



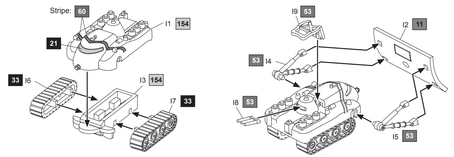
Fire Appliance

Glue M11 to M12 before inserting 14mm shaft and then gluing F9 to each shaft end.

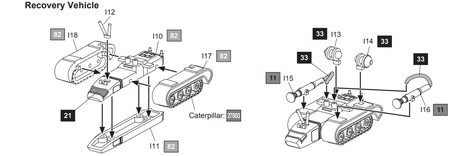


11 Assembly of Pod vehicles 3

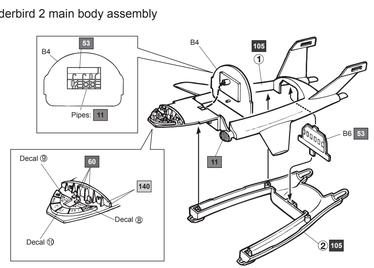
Firefly



Recovery Vehicle

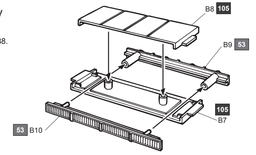


12 Thunderbird 2 main body assembly

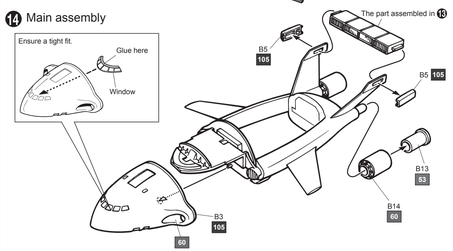


13 Rear engine assembly

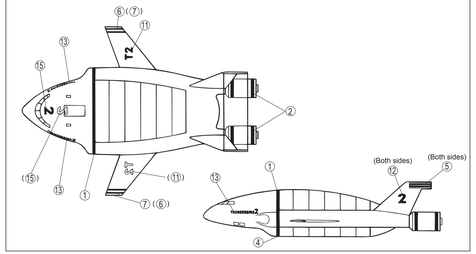
- Put B9 and B10 between B7 and B8.



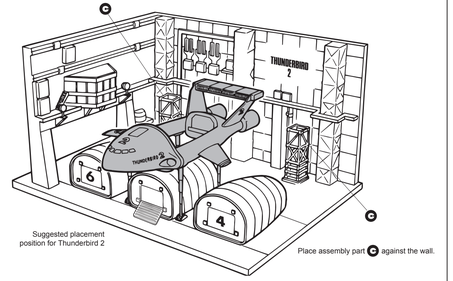
14 Main assembly



15 Decals for Thunderbird 2



16 Completing the Launch Bay

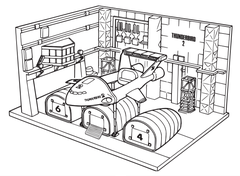


AiP10011

THUNDERBIRD 2
LAUNCH BAY

A GERRY ANDERSON PRODUCTION

THUNDERBIRDS



Paint colour references:

We recommend using the following Humbrol paint colours: (Paints not included)

11	SILVER	82	MATT ORANGE LINING
19	GLOSS BRIGHT RED	105	MATT MARINE GREEN
21	GLOSS BLACK	128	SATIN US COMPASS GREY
33	MATT BLACK	140	MATT GULL GREY
34	MATT WHITE	154	MATT INSIGNIA YELLOW
53	GUNMETAL	164	SATIN DARK SEA GREY
60	MATT SCARLET	200	GLOSS PINK
64	MATT LIGHT GREY	27001	POLISHED STEEL
77	MATT NAVY BLUE		

The original Thunderbirds television series was produced in a time before CGI and computers. Skilled model makers and technicians created several models in varying scales depending on the shot required in the storyline. This coupled with camera lighting from different angles means the various craft do appear to be different colours in certain scenes. The paint codes provided are a basic guide and we would suggest watching the episodes and referring to the box photo for further detailed information.

How to apply decals:

Waterslide decals are supplied with this model kit.
Please follow these instructions when applying.

1. • Cut out the decal to the required shape using scissors or a craft blade.
2. • Dip the decal in water for 10 to 20 seconds.
3. • Place decal in the desired position and slide it gently from the backing sheet using tweezers
   • Adjust position if required and dry excess water with a soft cloth.

You will also need: (not included)

Plastic Cement · Sprue Nipper · Craft Knife · Tweezers

Symbol guide:

Glue here · No glue required

ADVENTURES IN PLASTIC
A Bachmann Europe Production
13 Moat Way, Barwell, Leicestershire, LE9 8EY
01455 841756 • www.bachmann-europe.co.uk

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Carefully check the contents of the kit, including parts and decals, before assembly.

PARTS LIST

Parts not required

This kit does not include paints or glue. Please purchase them seperately.

Body - upper and lower

Sprue B

TB2 window

TB2 decal

Sprue D - 3pcs.

Printed Floor Panel

Floor Base

Wall B

Wall C

Sprue M

Sprue E

Sprue L - 3pcs.

Wall A

Sprue I

Sprue F

Sprue G

Sprue H

Sprue J1

Sprue J2

Sprue J3

Sprue K

Sprue Y1

Sprue Y2

Sprue Y3

Sprue R1

Sprue R2

Sprue R3

Pod Decal

Window 2pcs.

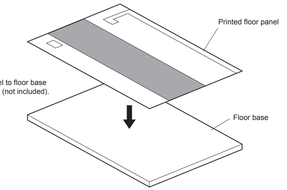
Shaft set

Shaft 1.2 Ø

6mm×1
10mm×4
12mm×1
14mm×12
17mm×3

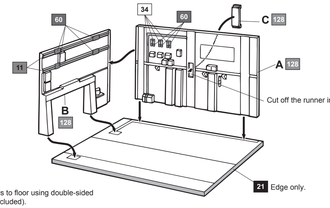
Stickers

1 Floor assembly



• Fix the printed floor panel to floor base using double-sided tape (not included).

2 Wall assembly



• Fix the walls to floor using double-sided tape (not included).

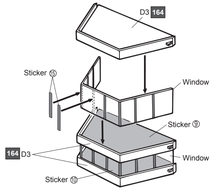
We recommend that you paint the walls before fixing any parts.

Tip:
By mixing the grey colours a greater variation of tones can be achieved and a more realistic and accurate model can be produced.

3 Observation deck assembly

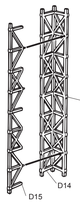
a Observatory assembly

Apply stickers before assembling.

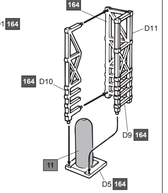


Pillars:

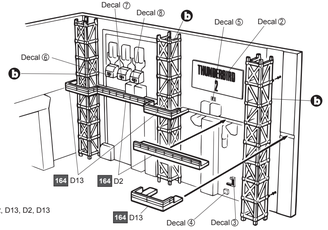
b Assemble 3 sets.



c Assemble 2 sets.



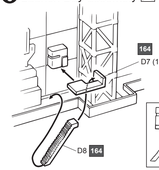
4 Launch Bay assembly 1



• Glue assembled parts b first.

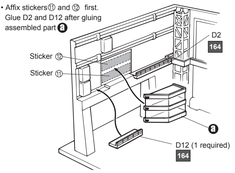
• Then glue in this order: D13, D2, D13, D2, D13

5 Launch Bay assembly 2

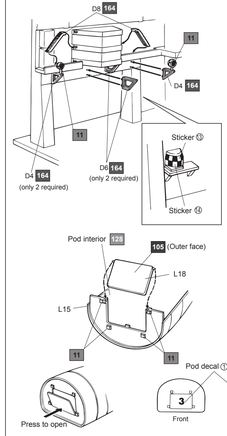


6 Launch Bay assembly 3

• Affix stickers⑤ and ⑦ first. Glue D2 and D12 after gluing assembled part a

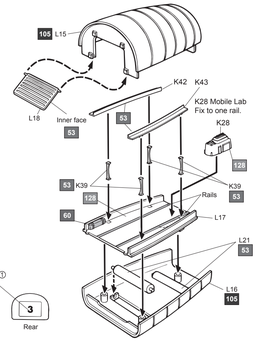


7 Launch Bay assembly 4



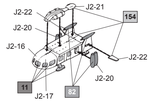
8 Pod assembly

• Do not glue L18 (Door) or L21 (Rollers) - these are movable parts
• 3 pods can be assembled

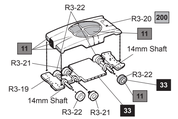


9 Assembly of Pod vehicles 1

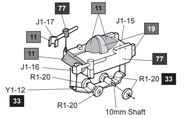
Helijet (Jumping Jack)



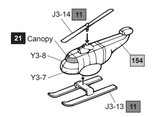
FAB 1



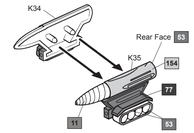
Excavator



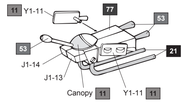
Helicopter



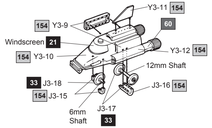
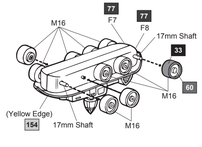
Mole



Police Helijet



Thunderbird 4



Elevator Machine